

Mereworth Community Primary School PE Curriculum Map

Each class as a scheme of work from Create Development, called realPE. These lessons are designed to take the class through fundamental skills and are differentiated for ability. The foundations of the scheme are based on Fundamental Movement Skills (FMS) - **agility, balance** and **coordination** and focuses on inclusive competition. These are the building blocks which underpin the ability to play and be involved in many different sports and activities.

We have chosen this scheme as it shifts the focus of learning from the teacher to the child and allows every child to be involved in every part of each lesson, no matter what their initial skills sets are. There are 6 essentials required for this type of learning:

1. A clear personalised outcome
2. Success and failure from an appropriate challenge
3. Praise for positive behaviour
4. Celebration and review of progress
5. Coach and support of others
6. Control

It is then expected that these skills will be used in a more traditional PE lesson covering the following curriculum.

Some Year groups may decide to change the term in which they teach a skill, however each year group must make sure that coverage is achieved.

Year		TERM 1	TERM 2	TERM 3	TERM 4	TERM 5	TERM 6
R	Session 1	Personal Skills	Social Skills	Cognitive Skills	Creative Skills	Physical Skills	Health and Fitness
	Session 2	The children supported through Beam activities and focused outside 'play' These sessions will include all the skills they learning in the first sessions.					
1	Session 1	Personal Skills	Social Skills	Cognitive Skills	Creative Skills	Physical Skills	Health & Fitness
	Session 2	Dance	Gym	Games	Dance	Games / OAA	Games
2	Session 1	Social Skills	Personal Skills	Cognitive Skills	Creative Skills	Physical Skills	Health & Fitness
	Session 2	Gymnastics	Dance	Games	Dance	Games	Games / OAA
3	Session 1	Personal Skills	Social Skills	Cognitive Skills	Creative Skills	Physical Skills	Health and Fitness
	Session 2	Swimming	Swimming	Swimming	Swimming	Dance	Games/OAA
4	Session 1	Personal Skills	Social Skills	Creative Skills	Cognitive Skills	Physical Skills	Health and Fitness

	Session 2	OAA	Gymnastics	Dance	Games	Gymnastics	Games
5	Session 1	Cognitive Skills	Creative Skills	Social Skills	Physical Skills	Health and Fitness	Personal Skills
	Session 2	Athletics	Games	Dance	Games	Gymnastics	Games/OAA
6	Session 1	Cognitive Skills	Creative Skills	Social Skills	Physical skills	Health and Fitness	Personal Skills
	Session 2	Games	Dance	Gymnastics	Games	Athletics	OAA